

## Top 100 Java interview questions for freshers pdf

- 1. What is Java, and why is it popular?
- 2. What are the main features of Java?
- 3. Explain the difference between JDK, JRE, and JVM.
- 4. What is the main difference between == and .equals() in Java?
- 5. Explain the concept of object-oriented programming (OOP) in Java.
- 6. What are the four principles of OOP, and why are they important?
- 7. Describe the main components of a Java program.
- 8. What is a class in Java, and how is it used?
- 9. Explain the concept of inheritance in Java with an example.
- 10. What is polymorphism, and how is it implemented in Java?
- 11. Describe the types of polymorphism in Java.
- 12. What is encapsulation, and why is it important in Java?
- 13. Explain the difference between abstract classes and interfaces.
- 14. What are constructors in Java, and how are they used?
- 15. Describe the types of constructors in Java.
- 16. What is method overloading, and how is it implemented in Java?
- 17. Explain the concept of method overriding in Java.
- 18. What are access modifiers, and how do they control access to class members?
- 19. Describe the different types of access modifiers in Java.
- 20. What is the 'final' keyword used for in Java?
- 21. Explain the difference between 'final', 'finally', and 'finalize' in Java.
- 22. What is static binding, and how does it differ from dynamic binding?
- 23. Describe the main types of variables in Java.
- 24. What is a static variable, and how is it different from an instance variable?
- 25. Explain the purpose of the 'this' keyword in Java.
- 26. What is a package in Java, and how is it used?
- 27. Describe the main types of packages in Java.
- 28. What is the purpose of importing packages in Java?
- 29. Explain the difference between 'ArrayList' and 'LinkedList' in Java.
- 30. What is the 'HashMap' class used for in Java?
- 31. Describe the main features of the 'HashMap' class.
- 32. What is the difference between 'HashSet' and 'TreeSet' in Java?
- 33. What is the 'Collections' framework in Java, and why is it used?
- 34. Explain the concept of generics in Java.
- 35. What are the benefits of using generics in Java?
- 36. Describe the main types of exceptions in Java.
- 37. What is the purpose of exception handling in Java?
- 38. Explain the difference between checked and unchecked exceptions.
- 39. Describe the main components of exception handling in Java.
- 40. What is the purpose of the 'try', 'catch', and 'finally' blocks in Java?
- 41. Explain the concept of multi-threading in Java.



- 42. What is a thread, and how is it different from a process?
- 43. Describe the main methods of creating threads in Java.
- 44. What is synchronization, and why is it important in multi-threaded programming?
- 45. Explain the concept of deadlock in Java.
- 46. Describe the main ways to prevent deadlock in Java.
- 47. What is the purpose of the 'volatile' keyword in Java?
- 48. Explain the difference between 'wait()', 'notify()', and 'notifyAll()' in Java.
- 49. Describe the main types of garbage collectors in Java.
- 50. What is the purpose of garbage collection in Java?
- 51. Explain the concept of memory management in Java.
- 52. What are the main data types in Java?
- 53. Describe the difference between primitive and reference data types in Java.
- 54. Explain the purpose of autoboxing and unboxing in Java.
- 55. What is type casting, and how is it implemented in Java?
- 56. Describe the main types of operators in Java.
- 57. What is the purpose of conditional statements in Java?
- 58. Explain the difference between 'if', 'else if', and 'else' in Java.
- 59. Describe the main types of loops in Java.
- 60. What is the purpose of the 'break' and 'continue' statements in Java?
- 61. Explain the concept of arrays in Java.
- 62. Describe the main types of arrays in Java.
- 63. What is the purpose of the 'length' property in Java arrays?
- 64. Explain the concept of varargs in Java.
- 65. What is the purpose of the 'toString()' method in Java?
- 66. Describe the main types of string manipulation methods in Java.
- 67. Explain the difference between 'String', 'StringBuffer', and 'StringBuilder' in Java.
- 68. What is the purpose of the 'equals()' and 'hashCode()' methods in Java?
- 69. Describe the main types of sorting algorithms in Java.
- 70. Explain the difference between bubble sort and quicksort in Java.
- 71. What is the purpose of searching algorithms in Java?
- 72. Describe the main types of searching algorithms in Java.
- 73. Explain the purpose of the 'compareTo()' method in Java.
- 74. Describe the main types of collection classes in Java.
- 75. What is the purpose of the 'Comparable' and 'Comparator' interfaces in Java?
- 76. Explain the concept of file handling in Java.
- 77. Describe the main types of file handling operations in Java.
- 78. What is the purpose of the 'InputStream' and 'OutputStream' classes in Java?
- 79. Explain the concept of serialization and deserialization in Java.
- 80. Describe the main types of input/output streams in Java.
- 81. What is the purpose of the 'File' class in Java?
- 82. Explain the concept of networking in Java.
- 83. Describe the main types of network protocols supported by Java.
- 84. What is the purpose of the 'Socket
- 85. What is the purpose of the 'Socket' class in Java networking?



- 86. Explain the difference between TCP and UDP protocols in Java networking.
- 87. What is the purpose of the 'ServerSocket' class in Java?
- 88. Describe the main steps involved in creating a client-server application in Java.
- 89. What is the purpose of the 'URL' class in Java networking?
- 90. Explain the difference between 'URLConnection' and 'HttpURLConnection' in Java networking.
- 91. What is the purpose of the 'URLConnection' class in Java?
- 92. Describe the main types of exceptions thrown in Java networking.
- 93. What is the purpose of the 'BufferedReader' and 'BufferedWriter' classes in Java I/O?
- 94. Explain the concept of serialization and deserialization in Java.
- 95. Describe the main steps involved in serializing and deserializing objects in Java.
- 96. What is the purpose of the 'ObjectInputStream' and 'ObjectOutputStream' classes in Java?
- 97. Explain the difference between 'FileReader' and 'FileWriter' in Java I/O.
- 98. Describe the main types of streams in Java.
- 99. What is the purpose of the 'Scanner' class in Java?
- 100. Explain the concept of exception propagation in Java.